

REMOVE WASTE AND RUBBISH MATERIAL FROM THE PREMISES

Violation #40

CODE SECTIONS

International Fire Code 2012 Edition

304.1 Waste accumulation prohibited. Combustible waste material creating a fire hazard shall not be allowed to accumulate in buildings or structures or upon premises.

304.1.1 Waste material. Accumulations of wastepaper, wood, hay, straw, weeds, litter or combustible or flammable waste or rubbish of any type shall not be permitted to remain on a roof or in any *court*, yard, vacant lot, alley, parking lot, open space, or beneath a grandstand, *bleacher*, pier, wharf, manufactured home, recreational vehicle or other similar structure.

304.1.2 Vegetation. Weeds, grass, vines or other growth that is capable of being ignited and endangering property, shall be cut down and removed by the *owner* or occupant of the premises. Vegetation clearance requirements in urban-wildland interface areas shall be in accordance with the *International Wildland-Urban Interface Code*.

304.1.3 Space underneath seats. Spaces underneath grandstand and bleacher seats shall be kept free from combustible and flammable materials. Except where enclosed in not less than 1-hour fire-resistance-rated construction in accordance with the *International Building Code*, spaces underneath grandstand and bleacher seats shall not be occupied or utilized for purposes other than *means of egress*.

304.2 Storage. Storage of combustible rubbish shall not produce conditions that will create a nuisance or a hazard to the public health, safety or welfare.

EXPLANATION

All combustible rubbish or waste products (garbage) shall be removed from the premises prior to becoming a significant fire hazard. The products must be stored in approved containers, such as rubbish containers, and located in a Fire District approved location.

RATIONALE

The accumulation of combustible waste products greatly increases the fire potential for your business. These materials are easily ignited and have proven to significantly add to the fire growth in a building.